

Encouraged to consume - fast fashion / fast food / eat foods using so much water

Because ...

Commercialism ?????



Geographics

Region

Area

Urban / rural

urban areas with a stronger sense of history (Durham/ Northumberland)

use local landmarks to capture attention and use them to inform people

Barriers

Ideas to overcome them

Set in their ways

Feel that their behaviour won't make a difference (corporations/big brands won't change)

Don't know where it comes from

Not interested in the history

Use statistics that bring it to a household level so they can see the individual difference

Showing them where the water comes from. Appealing to that sense of local pride

Making people aware of how issues could impact them personally

> Leveraging social media to educate and cut through typical discourse (esp. round X Rebellion)

Accelerators

local pride/history

making people aware that they're wasting money on bottled water etc. the tap water they're already paying for is just as fresh!

COVID community spirit, people have shown that they're susceptible to changing behaviour

Premier League of water efficiencycompeting with other areas

giving a local face to the brandcelebrity/influencer

Ideas to use them

mascots-local landmarks







chaos

The return of parkrun and why so many love it

Words





Sleep easy



PARROT









UK Health Rebellion

Sleep easy knowing your health is safe



Music

I can't sleep tonight, Everybody's saying everything is all right



If there's hope and love across the nation,,,,

Pour your misery down....























4.5 million vulnerable people





STOCK MARKETTS				D/WENCES						AUTENEST BATES			
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files on 40,000 Britons





FINED £10k









beauty in your surroundings, important to preserve nature/from source is best



Jellyfish Aquarium ~ Relaxing Music for Sleep, Study, Meditation & Yoga ^{¥og}Creensaver * 3 HOURS





Why is this the freshest & most compelling direction?

STORYTELLING CANVAS

SUBJECT What is the story about?		GOAL What do y achieve w	you want to ith this story?	AUDIENCE What is your story's audience? What are thei needs?
BEFORE What does your audience think, feel, know, want, before they have experienced your story?	1. SET THE SCENE What do you need to in What should be set up of plained?		2. MAKE YOUR POINT The audience's A-Ha moment.	LUSION f your story. What is the ? What is your call to

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AFTER

What does your audience think, feel, know, want, after they have experienced your story?